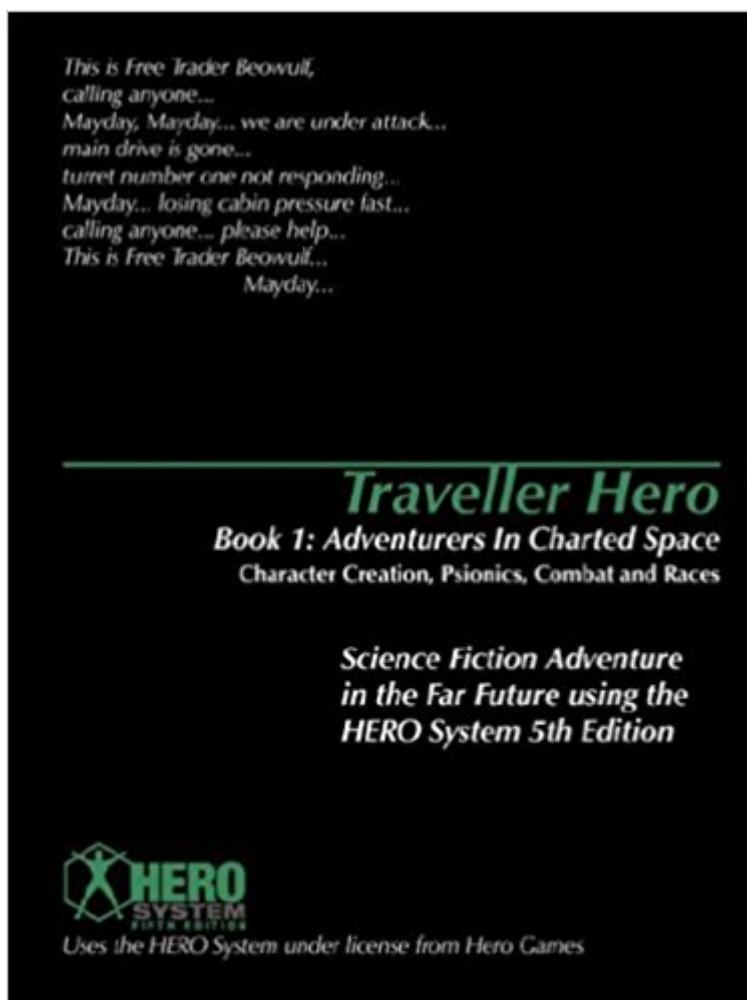


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Traveller Hero Book One: Adventurers In Charted Space: Character Creation, Psionics, Combat And Races



Synopsis

Traveller Hero Book One: Adventurers in Charted Space: Character Creation, Psionics, Combat and Races The Traveller Hero sourcebook is a reference for playing Star Hero campaigns in the Traveller setting using the HERO System 5th Edition rules. Traveller has been around in various incarnations since 1977, and was one of the first science fiction role-playing games. It is a popular backdrop for many science fiction RPG campaigns, and has undergone various evolutions. Now one of the greatest science fiction RPG settings of all time meets one of the greatest RPG systems of all time as ComStar and Avenger are proud to present: Traveller Hero! "I think the ComStar crew has done a fantastic job adapting the Traveller setting and elements to the HERO System.

TRAVELLER HERO is a great example of how flexible the HERO rules are, and a loving tribute to a universe that remains inspirational and compelling for gamers." --Steve Long, Hero Games, Author of Hero System 5th Edition, Co-author of Star Hero Book one of two core books includes information on adventurers in the Traveller universe. Within these pages include information on:
--Information about Traveller and the Hero System --Several different types of campaigns to choose from with Traveller Hero including military, espionage, mercantile trading and many more!
--Information about a multitude of Traveller races, including how to create and play characters of virtually every race within Traveller! --Lots and lots of professional templates for use with Traveller Hero (or any other Star Hero campaign)! --Skills, perks, talents and disadvantages for your character! --Psionics! --A multitude of weapons and armors --And much more!

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